

# Sherbrooke Elementary School

## Course Outline - Kindergarten 2015/2016



Kindergarten is a special place, where children develop their knowledge, acquire learning strategies and form relationships with children their age and adults. Kindergarten is also a place of intellectual stimulation, where children discover the pleasure of learning and lay the foundation for future learning.

Play has a central place in Kindergarten. In play, children express themselves, experiment, construct their knowledge, interact with others, and develop their imagination and creativity.

Language arts, math, science and social studies are taught using an integrated thematic approach. Themes are chosen in accordance with the time of the year and interests. (Fall, Apples, Colors, Pets, The Three Little Pigs, The Five Senses...)

The following is a brief resume of the Kindergarten objectives

### **1. Performs Sensorimotor Actions**

Developing gross motor movements

- uses body in movements (running, jumping, skipping...)
- situates self in the physical environment
- uses equipment (ball, skipping rope...)

Developing fine motor movements

- develops ability to use pencils, scissors...
- develops ability to zip, snap, button, and tie.

Learning ways to ensure his/her self being

- learns how to care for his\her body: relaxation, good eating habits, appropriate clothing...
- learns safety rules : on the playground

## **2. Affirms his/her Personality**

Developing self-awareness

- knows name, address, phone number, bus number...
- family
- tastes, interests, feelings

Expressing his-her needs appropriately

- gets help when needed
- asks permission
- develops self-control...

Showing independence

- becomes responsible
- cares for personal effects
- knows the daily routine
- completes tasks

Developing self-confidence

- recognizes strengths and weaknesses
- gives ideas, impressions

## **3. Interacts Harmoniously with Others**

Interested in others

- pays attention
- discovers his/her own community and others
- becomes aware of cultural differences

Participating in group life

- develops manners
- waits for turn
- shares
- puts things away

Finding solutions in conflict situations

Interacting with peers

- gets along with others
- develops ability to work in groups

Respecting rules

#### **4. Communicates**

Showing a positive attitude to communication

Understanding an oral message

- follows instructions...

Developing reading behaviours

- is interested in books
- learns alphabet
- recognizes letter/sound association (phonological awareness)

Producing an oral message

- develops vocabulary
- develops speech
- participates in communication games
- participates in role playing

Exploring different forms of writing

#### **Communicates in a second language**

Showing interest

- participates in games, role playing, songs...

Understanding

Expressing himself/herself when asked

Expressing himself/herself spontaneously

## **5. Constructs his/her understanding of the world**

Showing interest and curiosity in learning

Developing thinking skills

- association
- classification
- problem solving
- brainstorming

Demonstrating knowledge;

In artistic activities: Art, music, dance, drama...

Of mathematical concept recognition of numerals, shapes, colors...

In scientific explorations: animals, plants, seasons...

Of Computer Technology

Reflecting on his/her learning

- Is using self-evaluation

## **6. Completes a project (individual or group)**

During Kindergarten, children have an opportunity to become involved in individual, team or class projects. The projects often arise out of their games, their experiences or their imagination. Throughout the process, they participate actively in their learning. When they become involved in a project, they apply their previous knowledge in planning it. They anticipate the main steps and are able to describe the process used. At the end of the project, they can state the knowledge acquired. In this way they develop abilities and skills that will serve as the basis for further learning.